

SUNOCO WORLD SERIES

Thompson – Sat., Oct. 10, 2026

Race Procedure & Driver/Spotter/Crew Chief Meeting Notes

- **FRIDAY, OCT. 9: OPTIONAL Rotating Practice: 12 PM – 5:30 PM**
 - **SATURDAY, OCT. 10:**
 - **8:30 AM:** Pits Open
 - **9 AM:** Hoosier Tire Corral Opens
 - **10:30 AM:** Driver/Crew Chief/Spotter's Meeting - **ATTENDANCE MANDATORY**
 - **11:10 AM - 12 PM:** Practice - **TRANSPONDERS REQUIRED**
 - **1:30 PM:** Group Qualifying
 - **TO FOLLOW:** Heat Races (8 Laps)
 - Feature – 75 green flag laps (caution laps do NOT count), 28-car field
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- This is a MMTS event – race procedure and rules (including engine/CI, trans., and rear) differ from Thompson's Open shows – including, but not limited to: 4.68 gear rule, mufflers required, cone race (further info included in these notes). Questions? See our website for complete rules: <https://monacomodifieds.com/rules/> or contact Ed Bennett @ [732-278-6200](tel:732-278-6200).
 - **To be eligible to collect purse payouts, cars must display ALL series-supplied contingency decals. Decals may not be altered and must be mounted in such a manner that they are clearly visible in photographs (do NOT bury decals under headers/tires/suspensions). Similarly, series-supplied patches are required to be affixed to driver firesuits in a prominent location (upper chest) clearly visible in photographs.**
 - This is a 5-tire race (1-change tire is allowed during the feature), total tires purchased are NOT limited. Tires **MUST** be scanned before you leave the tire impound. Playing ANY games with tires – for example: taking tires that are not marked for your team, or leaving impound before being scanned, etc. – will result in a penalty commensurate with the severity of the infraction including disqualification from the event; your car starting last in the heat race with no opportunity for a promoter's option; etc. Tires for practice and consi may come from your home inventory.
 - Race control frequency: 461.2000 – **SPOTTERS MUST HAVE ACCESS TO RACE CONTROL AT ALL TIMES!**
 - Transponder times from practice will determine group qualifying *distribution*.
 - The scales will open at the close of practice - *be prepared for a tight turnaround*. All cars must go over the scales with heat race tires. No blocking off noses.
 - Weight allowances will be offered when scaling after the following race day events:
 - After group qualifying: 5 lbs. | After heat races: 15 lbs. | After feature: 125 lbs.

- During group qualifying, 7 cars will take the green; next time by for three (3) laps, the last two (2) of which are timed laps. **All cars MUST maintain a speed that does not interfere with the car behind for ALL laps.** All cars must complete all timed laps or they will start at the rear of their assigned heat. Any car that causes a caution will start at the rear of the heat.
- After group qualifying, drivers MUST stay with cars – we anticipate a tight turnaround between group qualifying and heat races.
- Following group qualifying, the following are **prohibited**: adding or removing fuel; adding, subtracting or moving lead; gear changes. The following are **permitted**: tire swap from front to rear/vice versa; chassis adjustments.
- If there are 27 or more cars entered, we will run three heats. If 26 or less, we will run two heats:

Top 9 from group qualifying will be inverted for starting heat lineups, with the rest in order of time:

Heat #1			
1	9th	2	6th
3	3rd	4	10th
5	13th	6	16th
7	19th	8	22nd
9	25th	10	28th
11	31st	12	34th

Heat #2			
1	8th	2	5th
3	2nd	4	11th
5	14th	6	17th
7	20th	8	23rd
9	26th	10	29th
11	32nd	12	35th

Heat #3			
1	7th	2	4th
3	1st	4	12th
5	15th	6	18th
7	21st	8	24th
9	27th	10	30th
11	33rd	12	36th

Top 8 from group qualifying will be inverted for starting heat lineups, with the rest in order of time:

Heat #1			
1	8th	2	6th
3	4th	4	2nd
5	9th	6	11th
7	13th	8	15 th
9	17th	10	19th
11	21st	12	23rd
13	25th		

Heat #2			
1	7th	2	5th
3	3rd	4	1st
5	10th	6	12th
7	14th	8	16 th
9	18th	10	20th
11	22nd	12	24th
13	26th		

- Feature Lineup is initially drafted based on heads up finish from the heat races. A pill draw will take place to invert the Top 1 through 9 for the actual Feature Starting Lineup (Top 1 through 8 if we run two heats). **Ties in group qualifying will go to the driver that completed that time first in the session.*
- **Infield pitting for feature event only: Long pants required. Helmets required for over-the-wall crew. Limited to five (5) over-the-wall crew during pit stops (1 jack, 2 guns).**

- All calls throughout the event (heats, consi, feature) and resulting penalties are at the sole discretion of MMTS Officials. Calls are including but not limited to rough riding, overaggressive driving, etc.
- Leader will be given lane choice in heats, consi, and feature for the initial green flag start and all restarts. Initial start and restarts take place within the box; leader must fire first.
- No passing until after the start/finish line on initial start and restarts.
- Feature only will be a choose cone race. After the initial start (one lap must be completed) drivers will be given lane choice to be selected at such a time when the cone is displayed on the exit of turn two. Once a decision is made, drivers cannot change lanes without forfeiting position. ***If another green flag lap is not completed, the running order will revert to the original lineup prior to the cone choice less any accident cars or cars that pit. Lane choice will then again be offered prior to the restart. The decision to eliminate the choose cone and institute single file restarts will be at the sole discretion of Series' officials.***
- Pit stalls will be assigned by starting order. Refueling is prohibited during the feature race.
- Pit road will remain open on green flag runs. Pit road will close on a yellow, until the pace car picks up the leader by the start/finish line. They will reopen once the pace car collects the field.
- Under yellow, cars on the lead lap can pit first time by when the pits are open; lapped cars and the Lucky Dog recipient must wait to pit the second time by (NOT with the leaders).
- Cars are to pit in the order of running – do NOT pull up to pit. Pitting while pits are closed or pulling up to the pace car will result in restarting at the tail end of the longest line.
- Pits will close on restarts when the leader crosses the start/finish line.
- ***SPEEDING IN THE PITS WILL RESULT IN A DRIVE-THROUGH PENALTY SERVED DURING THE NEXT GREEN FLAG RUN.***
- **Lucky Dog will be used during the feature ONLY (NOT in effect for the heats, consi, or non-qualifiers race):**
The Lucky Dog Award will go to the first car one lap (or more) down on each restart, provided the car was not the cause of the caution or does not pit prior to announcing the Lucky Dog Award. At least one additional green flag lap must be run before awarding the next Lucky Dog. Cars are eligible to be the Lucky Dog recipient an unlimited number of times. *MMTS scorers will manually give the lap back* (do not pull up to the pace car). Lucky Dog recipient can pit the SECOND time by with the pace car (NOT with the leaders). After receiving The Lucky Dog, the car must restart last on the subsequent restart. No Lucky Dog will be awarded within 10 laps to go (when scoreboard reaches lap 66).
- On restarts, lapped cars drop to the tail of the field in the order of running.
- Intentional yellows will be called at the discretion of MMTS Officials and will result in a one-lap penalty AND guilty parties will not be eligible for the Lucky Dog for the remainder of the event.
- If you bring out three (3) cautions (spin or stop on your own) you will be parked for the remainder of the event.

- Cars missing shift on initial start/restarts - resulting in cautions - can be considered a caution car and penalized accordingly.
- Courtesy laps in the pits will NOT be provided for single car spins.
- **Functioning radios are required at all times.** Each team is required to have a spotter who must always report to and spot from the designated spotter's area when your car is on the track (practice, group qualifying, heat, consi, feature).
- When shown the passing flag/move over signal cars should move to the bottom of the racetrack – allowing leaders to pass on the outside - all the way through the field.
- No MMTS Official will be on the racetrack at any time.
- **NO BURNOUTS!**
- ***DO NOT LEAVE TIRES BEHIND IN THE PITS WHEN YOU LEAVE***
- **ANY AND ALL INFORMATION PROVIDED AT THE IN-PERSON DRIVER'S MEETING SUPERSEDES THIS DOCUMENT**