

Monaco Modified Tri-Track Series @ Seekonk – Sat., Nov. 2, 2024

Race Procedure & Driver/Spotter's Meeting Notes

- **8 AM:** Sign-in Opens
 - **8:30 AM:** Hoosier Tire Compound Opens
 - **9:30 AM:** Driver/Crew Chief/Spotter's Meeting - **ATTENDANCE MANDATORY**
 - **10 -10:45 AM:** Practice - one (1) continuous session, 10 cars at a time, **TRANSPONDERS REQUIRED**
 - **12:15 PM:** Scuff/Qualifying Session
 - **1:45 PM:** Heat Races (10 laps), Consi (15 laps) to follow
 - **4 PM:** Estimated Feature – 100 green flag laps (caution laps do NOT count), 26-car field
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- This is a 5-tire race (1-change tire is allowed during the feature), total tires purchased are NOT limited. Tires **MUST** be scanned before you leave tire impound. Playing ANY games with tires – for example: taking tires that are not marked for your team, or leaving impound before being scanned, etc. – will result in your car starting last in the heat race, with no opportunity for a promoter's option. Tires for practice and consis may come from your home inventory.
 - Race control frequency: 461.2000
 - Transponder times from practice will determine tire scuff *distribution*.
 - The scales will open at approximately 11 AM - *be prepared for a tight turnaround*. All cars must go over the scales with heat race tires. No blocking off noses.
 - During the tire scuff, five (5) cars will take the green; next time by for three (3) laps, the last two (2) of which are timed laps. **All cars MUST maintain a speed that does not interfere with the car behind for ALL laps.** All cars must also complete all laps or they will start at the rear of their assigned heat. Any car that causes a caution will start at the rear of the heat. At the conclusion of the tire scuff, cars are to return to trailers.
 - Following the tire scuff, the following are **prohibited**: adding or removing fuel; adding, subtracting or moving lead; gear changes. The following are **permitted**: Tire swap from front to rear/vice versa; chassis adjustments.

Top 9 from scuff will be inverted for starting heat lineup, with the rest in order of time

Top 7 Qualify from each Heat, total of 5 Qualify from Consi:

Heat #1			
1	9 th	2	6 th
3	3 rd	4	10 th
5	13 th	6	16 th
7	19 th	8	22 nd
9	25 th	10	28 th
11	31 st	12	34 th

Heat #2			
1	8 th	2	5 th
3	2 nd	4	11 th
5	14 th	6	17 th
7	20 th	8	23 rd
9	26 th	10	29 th
11	32 nd	12	35 th

Heat #3			
1	7 th	2	4 th
3	1 st	4	12 th
5	15 th	6	18 th
7	21 st	8	24 th
9	27 th	10	30 th
11	33 rd	12	36 th

- Feature Lineup is initially drafted based on heads up finish from the heat races. A pill draw will take place to invert the Top 1 through 9 for the actual Feature Starting Lineup. *Ties in scuff will go to the driver who completed that time first in the session.
- All calls throughout the event (heats, consis, feature) and resulting penalties are at the sole discretion of MMTTS Officials. Calls are including but not limited to rough riding, overaggressive driving, etc.
- Initial start and restarts take place within the box; leader must fire first. Jumping restarts will penalized accordingly.
- No passing until after the start/finish line on initial start and restarts.
- Feature only will be a choose cone race. After the initial start (one lap must be completed) drivers will be given lane choice to be selected at such a time when the cone is displayed on the exit of turn two. Once a decision is made, drivers cannot change lanes without forfeiting position. ***If another green flag lap is not completed, the running order will revert to the original lineup prior to the cone choice less any accident cars or cars that pit. Lane choice will then again be offered prior to the restart.*** The decision to eliminate the choose cone and institute single file restarts will be at the sole discretion of Series' officials.
- Pit stalls will be assigned. Refueling is prohibited during the feature race.
- Pits will be closed until the pace car picks up the leader first time by the start/finish line (feature only).
- Cars are to pit in the order of running – do NOT pull up to pit. Pitting while pits are closed or pulling up to the pace car will result in restarting at the tail end of the longest line.
- Pits will close on restarts when the leader crosses the start/finish line.
- **SPEEDING IN THE PITS WILL RESULT IN A ONE-LAP PENALTY AND OFFENDERS WILL NOT BE ELIGIBLE FOR THE LUCKY DOG FOR THE REMAINDER OF THE EVENT.**

- The Lucky Dog Award will go to the first car one lap (or more) down on each restart, provided the car was not the cause of the caution or does not pit prior to announcing the Lucky Dog Award. At least one additional green flag lap must be run before awarding the next Lucky Dog. Cars are eligible to be the Lucky Dog recipient an unlimited number of times. *MMTTS scorers will manually give the lap back* (do not pull up to the pace car). Lucky Dog recipient can pit the SECOND time by with the pace car (NOT with the leaders). After receiving The Lucky Dog, the car must restart last on the subsequent restart. No Lucky Dog will be awarded within 10 laps to go (when scoreboard reaches lap 91).
- On restarts, lapped cars drop to the tail of the field in the order of running.
- Intentional yellows will be called at the discretion of MMTTS Officials and will result in a one-lap penalty AND guilty parties will not be eligible for the Lucky Dog for the remainder of the event.
- Three (3) Caution Rule: If you bring out three (3) cautions (spin or stop on your own) you will be parked for the remainder of the event.
- Failure to maintain minimum speed will result in you being parked for the remainder of the event.
- Cars missing shift on initial start/restarts - resulting in cautions - can be considered a caution car and penalized accordingly.
- Courtesy laps in the pits will be NOT provided for single car spins.
- **Functioning radios are required at all times.** Each team is required to have a spotter who must always report to and spot from the designated spotter's area on the backstretch when your car is on the track (practice, heat, consi, feature).
- When shown the passing flag/move-over signal cars should move to the bottom of the race track – allowing leaders to pass on the outside - all the way through the field.
- No MMTTS Official will be on the racetrack at any time.
- *****DO NOT LEAVE TIRES BEHIND IN THE PITS WHEN YOU DEPART THE FACILITY – DOING SO WILL RESULT IN A MONETARY PENALTY.**
- **ANY AND ALL INFORMATION PROVIDED AT THE IN-PERSON DRIVER'S MEETING SUPERSEDES THIS DOCUMENT**